OUR DRIVERS:

#### English

To learn to tell the story of The Three Little Pigs and re-write it from the view point of the Wolf.
To write a newspaper report on an event within the story
To write poetry based upon "Once Upon A Time" focusing on repetition.

- Learn to use and apply apostrophes for contractions and possession

 Use expanded noun phrases to describe and specify
 To participate in discussions about books and poems and ask and answers questions to improve understanding of text through inferences and predictions.

# Languages – French

- Learn and use French with greetings, the weather and feelings.

- Learn and use numbers in French to say how old we and are friends are.

# Geography

- Create our own maps of our local environment and imaginary environment by drawing around objects and using keys for symbols.

- Use compass directions to create routes for others to follow.

- Identify hot and cold areas of the World in relation to the Equator and North and South Pole.

- Collect information about the local environment and imaginary environment using tally charts.

- Identify key physical and human features when
- looking at maps and aerial images.

# History

- Explore changes in living memory by looking at how story telling changed over time using Kindles and online books and talking to older generations about their experiences with storytelling.

## **Physical Education**

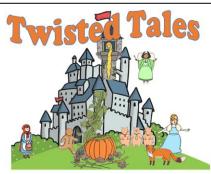
-To develop athletic skills ready for Sports Day -To participate in team games including rounders, and develop throwing and catching skills. - To develop running skills and stamina through the Daily Mile

### Personal, Social, Health Education

- Puzzle 5: Relationships. To recognise different types of families and explore friendship and conflict

- Puzzle 6: Changing Me. To explore life cycles in nature and use the correct terminology to identify differences between male and female

bodies.



Wow Moment: Story Museum Oxford approx. £15

<u>Outcomes:</u>

- 1. To share our poetry with Year 3
- 2. To take part in Sports Day

### Music

- "Friendship Song" – learn to listen and clap back using rhythm, using our voices as instruments and improvise our own compositions using the notes C or C and D

# Art and Design

- Create a fairy creature using pen and wash technique
- Design and make a magic wand by making and using a
- template and cutting dowel using appropriate tools.
- Paint a Gruesome Giant to explore painting techniques.

### Maths

Position & Direction – movement and direction, including rotation and straight lines
Time – tell and write the time to five minutes including quarter past / to the hour
Mass, capacity and temperature – choose and use measure m/cm; mass kg/g; temperature °C and capacity l/ml

# **Religious education**

Why is the mosque a special place for Muslims? *What buildings are important in my community?* What do Muslims believe about God? *What do I find interesting or puzzling about these ideas?* 

### Science

Living Things and Their Habitats

Explore and compare the differences between things that are living, dead, and things that have never been alive
Identify and name a variety of plants and animals in their habitats, including micro-habitats

# Computing

- Coding – to understand algorithms and create and debug simple programmes using Bee-Bots (2go)

 E-Safety – Continue to use Gooseberry Planet to build up our understanding of how to keep safe online and where to go for help and support

- Explore how stories can be presented in different ways

- To create our own quizzes based on Fairy Tales using Purple Mash and Kahoot!

### **Design and Technology** Living Things and Their Habitats

- Design, make and evaluate a castle fit for a Prince and Princess using 3D materials and moving parts such as levers or sliders.